



Art To be covered throughout the year	Autumn	Spring	Summer
Pre-school Pre-school objectives from 'Development Matters' document	Explore paint, using fingers and other parts of their bodies as well as brushes and other tools. Explore natural materials, indoors and outside.	Notice patterns with strong contrasts and be attracted by patterns resembling the human face. Start to make marks intentionally. Explore natural materials, indoors and outside.	Explore different materials, using all their senses to investigate them. Explore natural materials, indoors and outside. Manipulate and play with different materials. Use their imagination as they consider what they can do with different materials. Express ideas and feelings through making marks, and sometimes give a meaning to the marks they make.
FS1 FS1 objectives from 'Development Matters' document	Create closed shapes with continuous lines, and begin to use these shapes to represent objects. Explore colour and colour mixing. Explore different natural materials freely, in order to develop their ideas about how to use them and what to make. Develop their own ideas and then decide which materials to use to express them.	Use drawing to represent ideas like movement or loud noises. Respond to what they have heard, expressing their thoughts and feelings. Draw with increasing complexity and detail, such as representing a face with a circle and including details. Explore collections of materials with similar and/or different properties. Talk about what they see, using a wide vocabulary. Use all your senses in hands-on exploration of natural materials. Choose the right resources to carry out their own plan. Use one handed tools and equipment. Show a preference for a dominant hand.	Join different materials and explore different textures. Show different emotions in their drawings and paintings, like happiness, sadness, fear etc. Explore collections of materials with similar and/or different properties. Talk about what they see, using a wide vocabulary. Use all your senses in hands-on exploration of natural materials. Use large-muscle movements to wave flags and streamers, paint and make marks. Use a comfortable grip with good control when holding pens and pencils.



<p>FS2 Let's Get Crafty</p> <p>FS2 objectives from 'Development Matters' document</p>	<p>Marvellous Marks Watch and talk about dance and performance art, expressing their feelings and responses.</p>	<p>Paint My World Create collaboratively, sharing ideas, resources and skills. Return to and build on their previous learning, refining ideas and developing their ability to represent them. Explore the natural world around them. Describe what they see, hear and feel whilst outside.</p>	<p>Creation Station Explore and use and refine a variety of artistic effects to express their ideas and feelings. Explore the natural world around them. Describe what they see, hear and feel whilst outside. Develop their fine motor skills so that they can use a range of tools competently, safely and confidently (pencils, paintbrushes, scissors, knives, forks and spoons). Combine different movements with ease and fluency. Confidently and safely use a range of large and small apparatus indoors and outside.</p>
<p>Year 1 Woven Wonders</p>	<p>Drawing: Exploring line and shape</p>	<p>Colour Splash</p>	<p>Paper Play</p>
<p>Year 2 Map it Out</p>	<p>Drawing: Exploring Tone and Texture</p>	<p>Life in Colour</p>	<p>Clay Houses</p>



Year 3 Ancient Egypton Scrolls	Prehistoric Painting	Developing Drawing Skills	Abstract Shape and Space
Year 4/5(Y4 Plan) Fabric of Nature	Using texture, tone and proportion	Light and Dark	Mega Materials
Year 5/6 Architecture A2	Drawing: Depth Emotion and Movement	Portraits B1	Interactive Installation B2 (Y5)

Drawing

Painting

Sculpture and 3D



Craft